

# ***SLSA Skills Competition 2013***

## **Offensive Skills:**

### **Home Run Derby:**

- Option 1: Batter will receive 10 swings. 1 point for each fair ball over the fence.
- Option 2: Batter will hit until 10 outs are accumulated. 1 point for each fair ball over outfield fence. Outs are swings-and-misses, foul balls, fair balls not clearing outfield fence.
- If after the initial round multiple batters are tied for lead, a second shorter round of 5 swings or outs will be used for tiebreaker. After second round, all tied leaders will be declared winners.
- Batter chooses their pitcher.
- SLSA approved bats only.

### **Hitting Competition:**

- Batter will receive 10 swings. Points are accumulated as follows:
  - 0 points: swing-and-miss, foul ball.
  - 1 point: infield ground ball, infield fly ball.
  - 2 points: line drive or fly ball that lands outside of infield dirt but within inner half of outfield.
  - 3 points: line drive or fly ball that lands within outer half of outfield.
  - 4 points: line drive or fly ball that clears outfield fence.
- If after the initial round multiple batters are tied for lead, a second shorter round of 5 swings will be used for tiebreaker. After second round, all tied leaders will be declared winners.
- Batter chooses their pitcher.
- Chalk line will be placed at the halfway point between end of outfield dirt and outfield fence.
- SLSA approved bats only.

### **Base Running Competition:**

- Runners will start at home, running around the bases and returning home.
- Runners will have two timed runs, the quickest of which will be used.
- Failure to touch each base will be deemed a 3 second penalty per base missed.

## **Defensive Skills:**

### **Outfield Throwing Accuracy Competition:**

- Player is tossed 10 routine fly balls at the center field position.
- Player throws to sock net placed at home plate.
- Points are accumulated as follows:
  - 0 points: throw that misses net frame entirely.
  - 1 point: throw that hits within frame of net.
  - 2 points: throw that hits within sock portion of net.
- A second round of 5 throws will be used as a tiebreaker for the leaders that are tied. After a second round, all tied leaders are declared the winners.

### **Infield Throwing Accuracy Competition:**

- Player is rolled 10 routine ground balls at the 3<sup>rd</sup> base position.
- Player throws to sock net placed at 1<sup>st</sup> base.
- Points are accumulated as follows:
  - 0 points: throw that misses net frame entirely.
  - 1 point: throw that hits within frame of net.
  - 2 points: throw that hits within sock portion of net.
- A second round of 5 throws will be used as a tiebreaker for the leaders that are tied. After a second round, all tied leaders are declared the winners.